Estimation ability of deep learning with connection to sparse estimation in function space

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Theory of Deep Learning

Deep learning

- High performance
- Applied to services in several industries: Google Deepmind, Facebook Al Lab., Baidu, ...













- High performance in several applications
- But, theoretical understanding is not satisfactory (Big issue all over the world)





Alex-net [Krizhevsky, Sutskever + Hinton, 2012]

Structure of deep NN



Repeat "linear transform" and "nonlinear activation."



 $h_1(u) = [h_{11}(u_1), h_{12}(u_2), \dots, h_{1d}(u_d)]^T$

- ☆ReLU (Rectified Linear Unit) :
- Sigmoid function :

$$h(u) = \max\{u, 0\}$$
$$h(u) = \frac{1}{1 + e^{-u}}$$



Fully connected layer

• ℓ -th layer

$$\phi_{\ell+1}(x) = \eta(W^{(\ell)}\phi_{\ell}(x) + b^{(\ell)})$$
$$W^{(\ell)} \in \mathbb{R}^{m_{\ell+1} \times m_{\ell}} \quad b^{(\ell)} \in \mathbb{R}^{m_{\ell+1}}$$



Examples of activation functions

☆ReLU (Rectified Linear Unit)

 $\eta(u) = \max\{u, 0\}$





Universal Approximator

$$f(x) = \sum_{j=1}^{m} v_j \eta(w_j^{\top} x + b_j)$$

Taking $m \rightarrow \infty$, we can approximate "any function" with "any precision."

 η can be sigmoid or ReLU.



Adaptivity of deep learning

"Adaptivity"

- Deep learning shows good performances in various tasks.
 - \rightarrow <u>"Adaptivity"</u> of deep learning
 - Besov space and its variants.
 - Deep learning can outperform <u>non-adaptive</u> <u>method</u> and <u>linear estimators</u>.
 - > Extension of the theory to more general space.

- Suzuki: Adaptivity of deep ReLU network for learning in Besov and mixed smooth Besov spaces: optimal rate and curse of dimensionality. ICLR2019.
- Oono&Suzuki: Approximation and Non-parametric Estimation of ResNettype Convolutional Neural Networks. ICML2019.
- Hayakawa&Suzuki: On the minimax optimality and superiority of deep neural network learning over sparse parameter spaces. arXiv:1905.09195.
- Suzuki&Nitanda: Deep learning is adaptive to intrinsic dimensionality of model smoothness in anisotropic Besov space. arXiv:1910.12799, 2019.

Non-parametric regression

Non-parametric regression

$$y_i = f^{o}(x_i) + \xi_i \quad (i = 1, ..., n)$$

where $\xi_i \sim N(0, \sigma^2)$ and $x_i \in [0,1]^d \sim P_X(X)$ (i.i.d.).

We estimate f^{o} from $(x_i, y_i)_{i=1}^n$.



Estimation error:

 $\mathbb{E}[\|\hat{f} - f^{\circ}\|_{L_2(P)}^2] < ?$

A similar argument can be applied to classification.

Relation to existing work

Hölder

Normal data

High dimensional structured data





• [Schmidt-Hieber, 2018]: composition of Holder.

[Schmidt-Hieber, 2019] [Nakada&Imaizumi, 2019]: Low dim structure.

$$n^{-rac{2s}{2s+D}}$$
 (D: intrinsic dim.

Besov

[Suzuki, 2019] Minimax rate in Besov space:

$$n^{-\frac{2s}{2s+d}}$$

Kernel method (linear est.):
$$n^{-\frac{2s-2d(1/p-1/2)_{+}}{2s+d-2d(1/p-1/2)_{+}}}$$

Anisotropic Besov

[Suzuki&Nitanda, 2019] Minimax rate:

$$n^{-rac{2ar{s}}{2ar{s}+1}}$$
 $ar{s}:=\left(rac{1}{s_1}+\dots+rac{1}{s_d}
ight)$

Kernel method (linear est.): $n^{-\frac{2(s_{\min}-D/p+d/2)}{2(s_{\min}-D/p+d/2)+d}}$

Two quantities

Smoothness



• Dimensionality



Smoothness

[Suzuki: Adaptivity of deep ReLU network for learning in Besov and mixed smooth Besov spaces: optimal rate and curse of dimensionality. ICLR2019]

In machine learning, there appears various types of functions:



If we overly adapt to bump, the model becomes unnecessarily large. \rightarrow overfitting. If we adapt to smooth part, bump can not be estimated. \rightarrow underfitting. **"Adaptivity" is important**

Theorem

Deep learning can achieve the <u>minimax optimal rate</u> to estimate functions in the <u>Besov space</u> $(B_{p,q}^s)$. (DL can adaptively estimate various types of functions.)

Convergence rate comparison (smoothness)

Linear estimator (shallow method)

e.g., kernel ridge regression: $\hat{f}(x) = K_{x,X}(K_{X,X} + \lambda \mathbf{I})^{-1}Y$

$$n^{-\frac{2s-2(1/p-1/2)_{+}}{2s+1-2(1/p-1/2)_{+}}} \gg n^{-\frac{2s}{2s+1}}$$

Sub-optimal

Optimal

Deep learning

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(n: sample size, p: uniformity of smoothness, s: smoothness)



Deep learning



Dimensionality

High dimensional data
 → Curse of dimensionality

Low dimensionality of the true function:

- The true function can be very smooth (constant) in several directions.
- Data is usually distributed on a low-dimensional sub-manifold.



The estimator should find in which direction the true function is smooth.

Theorem

Deep learning is minimax-optimal also in the <u>anisotropic Besov space</u>.

Convergence rate comparison (dimensionality)

Linear estimator (shallow method)

Deep learning

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$$n^{-\frac{2(s_{\min}-D/p+d/2)}{2(s_{\min}-D/p+d/2)+d}} \gg n^{-\frac{2\tilde{s}}{2\tilde{s}+1}}$$

Sub-optimal

(*n*: sample size, *s*: smoothness)



Linear estimator can not find smooth directions. (lack of feature extraction ability)





Hölder, Sobolev, Besov space

 $\Omega = [0, 1]^d \subset \mathbb{R}^d$ • Hölder space ($\mathcal{C}^\beta(\Omega)$)

$$\|f\|_{\mathcal{C}^{\beta}} = \max_{|\alpha| \le m} \|\partial^{\alpha} f\|_{\infty} + \max_{|\alpha| = m} \sup_{x \in \Omega} \frac{|\partial^{\alpha} f(x) - \partial^{\alpha} f(y)|}{|x - y|^{\beta - m}}$$

• Sobolev space $(W_{\rho}^{k}(\Omega))$

$$\|f\|_{W^k_p} = \left(\sum_{|\alpha| \le k} \|D^{\alpha}f\|^p_{L^p(\Omega)}\right)^{\frac{1}{p}}$$

• Besov space
$$(B_{p,q}^{s}(\Omega))$$
 $(0 < p, q \le \infty, 0 < s \le m$
Spatial homogeneity
of smoothness
 $\omega_{m}(f,t)_{p} := \sup_{\|h\| \le t} \left\| \sum_{j=0}^{m} (-1)^{m-j} {m \choose j} f(\cdot + jh) \right\|_{L^{p}(\Omega)},$
 $\|f\|_{B_{p,q}^{s}(\Omega)} = \|f\|_{L^{p}(\Omega)} + \left(\int_{0}^{\infty} [t^{-s}_{f} \omega_{m}(f,t)_{p}]^{q} \frac{\mathrm{d}t}{t} \right)^{1/q}.$
Smoothness

Relation between the spaces

• For $m \in \mathbb{N}$,

$$B_{p,1}^{m} \hookrightarrow W_{p}^{m} \hookrightarrow B_{p,\infty}^{m},$$
$$B_{2,2}^{m} = W_{2}^{m}.$$

• For $0 < s < \infty$ and $s \notin \mathbb{N}$,

$$\mathcal{C}^s = B^s_{\infty,\infty}.$$



• Continuous regime: s > d/p

$$B^s_{p,q} \hookrightarrow C^0$$

• L^r-integrability: $s \ge d(1/p - 1/r)_+$

 $B^s_{p,q} \hookrightarrow L^r$



• $B_{1,1}^1([0,1]) \subset \{ \text{bounded total variation} \} \subset B_{1,\infty}^1([0,1])$

• Discontinuity: d/p > s



Spatial inhomogeneity of smoothness: small p



Connection to wavelet



0.8

0.6

0.4

0.2

-0.2

-0.4

-0.6

-0.8

-1

Sparse coefficients \rightarrow spatial inhomogeneity of smoothness (non-convexity)

 $\alpha_{0,1}$

i=2

Deep learning model



Activation function is ReLU



Set of deep NN models

Approximation in Besov space

• Assume $0 < p, q, r \le \infty$, $0 < s < \infty$, and following condition:

 $s > d(1/p - 1/r)_+$ (L^r-integrable)

• *m* is an integer s.t. $s < \min\{m, m - 1 + 1/p\}$.

Approximation ability of deep neural network

For an integer N, let depth L, width W, sparsity S, norm bound B be

$$\begin{split} L &= O(\log(N)), & W &= O(N), \\ S &= O(N\log(N)), & B &= O(N^{(d/p-s)_+}), \end{split}$$

Then, deep NN can approximate elements in Besov space as

$$\sup_{f^{\circ} \in U(B^{s}_{p,q}([0,1]^{d}))} \inf_{\check{f} \in \mathcal{F}(L,W,S,B)} \|f^{\circ} - \check{f}\|_{L^{r}([0,1]^{d})} \lesssim N^{-s/d}$$

Pinkus (1999), Mhaskar (1996): p = r and $1 \le p$, ReLU activation is excluded. Petrushev (1998): p = r = 2, ReLU is excluded ($s \le k + 1 + (d - 1)/2$).

Comparison

Under the condition $s > d(1/p - 1/r)_+$, we have

$$\sup_{f^{\circ} \in U(B^{s}_{p,q}([0,1]^{d}))} \inf_{\check{f} \in \mathcal{F}(L,W,S,B)} \|f^{\circ} - \check{f}\|_{L^{r}([0,1]^{d})} \lesssim N^{-s/d}.$$

- For $p = q = \infty$, it is reduced to Yarotsky (2016) (Hölder space)
- <u>Adaptive nonlinear</u> approx. must be used (Dung, 2011)
 Linear approx. (Linear width) :

$$\begin{cases} N^{-s/d+(1/p-1/r)_{+}} & \begin{cases} \text{either } (0
$$N^{-s/d+(1/p-1/2)} & (0 < \bullet \text{Adaptivity of deep NN} \\ \text{Adaptivity of deep NN} \\ \text{Good feature extractor} \\ N^{-s/d+(1/p-1/2)} & (1 < p < 2 < r \le \infty, s > d/p), \\ N^{-s/d} & (2 \le p < r \le \infty, s > d/2), \end{cases}$$$$

This difference does not appear for Hölder space

Related work

Chui et al. (1994) and Bölcskei et al. (2017) dealt with a "smooth" activation with lim_{x→∞} η(x)/x^k → 1, lim_{x→-∞} η(x)/x^k = 0 with k ≥ 2 under 1 ≤ p. Mhaskar and Micchelli (1992) studied s = k + 1. Mhaskar (1993) studied k ≥ 2 and s = k + 1, Mhaskar (1996) considered the Sobolev space W^m_p with a "bump" activation function (excluding ReLU).

Estimation error analysis

• Least squares estimator

$$\hat{f} = \operatorname*{arg\,min}_{\bar{f}:f\in\mathcal{F}(L,W,S,B)} \sum_{i=1}^{n} (y_i - \bar{f}(x_i))^2$$

where $\overline{f} = \min\{\max\{f, -F\}, F\}$ (clipping).

Theorem (estimation error)

Suppose $\|f^{\mathrm{o}}\|_{B^s_{p,q}} \leq 1$, $\|f^{\mathrm{o}}\|_{\infty} \leq 1$ and $0 < p,q \leq \infty, s > d(1/p - 1/2)_+$. Then, by setting $N \asymp n^{\frac{d}{2s+d}}$, we have

$$\mathbb{E}[\|f^{o} - \hat{f}\|_{L^{2}(P_{X})}^{2}] \leq n^{-\frac{2s}{2s+d}} \log(n)^{3}.$$

For $p = q = \infty$, it is reduced to Schmidt-Hieber (2017).

Linear estimator

Linear estimator: an estimator which is linear to $(y_i)_{i=1}^n$.

"Shallow" method

$$X_n = (x_1, \dots, x_n)$$
$$\hat{f}(x) = \sum_{i=1}^n \varphi(x; X_n) y_i$$
Linear

Examples

- Kernel ridge estimator
- Sieve estimator
- Nadaraya-Watson estimator
- k-NN estimator

Kernel ridge regression:

$$\hat{f}(x) = K_{x,X}(K_{X,X} + \lambda \mathbf{I})^{-1}\underline{Y}$$

Comparison to other methods

• Linear estimators (Donoho & Johnstone, 1994)

(Kernel ridge estimator, Sieve estimator, Nadaraya-Watson, ...)

$$n^{-\frac{2s-2d(1/p-1/2)_{+}}{2s+d-2d(1/p-1/2)_{+}}}$$

• Deep learning \bigvee $n^{-\frac{2s}{2s+d}}$ There appears difference when p < 2

 When p is small (p<2), deep learning dominates
 → Spatial inhomogeneity of smoothness (adaptivity to produce appropriate bases)

c.f., piece-wise smooth function: Imaizumi&Fukumizu, 2018.

Intuition



Difference between deep and sparse learning:

• Sparse:

<u>Choose important bases</u> from a pre-specified set of bases.

 Deep: <u>Construct bases directly</u>.



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Why does this difference happen?



With additional conditions, it can be extended to "Q-hull."

[Hayakawa&Suzuki: 2019][Donoho & Johnstone, 1994]

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Simple example

[Hayakawa&Suzuki: 2019]

$$J_K = \left\{ a_0 + \sum_{i=1}^K a_i \mathbf{1}_{[t_i,1]} \mid t_i \in (0,1], |a_0|, \sum_{i=1}^K |a_i| \le 1 \right\}$$

 \rightarrow Its convex hull includes the **functions of bounded variation**.



Theorem

$$\inf_{\hat{f}: \text{Linear } f^{\circ} \in J_{K}} \operatorname{E} \left[\| \hat{f} - f^{\circ} \|_{L_{2}(P)}^{2} \right] \geq \Omega \left(\frac{1}{\sqrt{n}} \right).$$

Deep learning :

$$O\left(\frac{1}{n}\right)$$

Examples (1)

• **Piece-wise smooth function** (Imaizumi & Fukumizu, 2018)

$$f^{\circ}(x) = \sum_{k=1}^{K} \mathbf{1}_{R_k}(x) h_k(x)$$



where R_k is a region with smooth boundary and h_k is a smooth function.

- > Deep is better than a kernel method (linear estimator).
- Low dimensional feature extractor (Schmidt-Hieber, 2018)

$$f^{\circ}(x) = g(w^{\top}x)$$

Dim. reduction
g is a univariate smooth function.

$$n^{-\frac{2s}{2s+1}} \ll n^{-\frac{2s}{2s+d}}$$

Deep
Wavelet series estimator
: suffers from curse of dim.



Example (2)

Reduced rank regression

$$Y_i = UVX_i + \xi_i \quad (i = 1, \ldots, n)$$

where $Y_i \in \mathbb{R}^M, X_i \in \mathbb{R}^N$ and $U \in \mathbb{R}^{M \times r}, V \in \mathbb{R}^{r \times N}$ $(r \ll M, N)$.

- Linear estimator $\hat{f}(x) = \sum_{i=1}^{n} Y_i \varphi(X_1, \dots, X_n, x)$,
- Deep learning $\hat{f}(x) = \hat{U}\hat{V}x$.



Convex hull of the low rank model is full-rank.

Curse of dimensionality

Curse of dimensionality

Estimation error bound :

$$n^{-\frac{2s}{2s+d}}$$

Approximation error bound :

$$N^{-\frac{s}{d}}$$

→ Curse of dimensionality

Anisotropic Besov space

[Suzuki&Nitanda: Deep learning is adaptive to intrinsic dimensionality of model smoothness in anisotropic Besov space. arXiv:1910.12799, 2019.]



$$f^{\circ} \in B_{p,q}^{(s_1,\dots,s_d)} \quad \bar{s} := \left(\frac{1}{s_1} + \dots + \frac{1}{s_d}\right)^{-1}$$



- Curse of dimensionality is avoided.
- Minimax optimal.

[Ibragimov & Khas'minskii (1984), Nyssbaum (1983, 1987), Kerkyacharian et al. (2001)]

Deep composition model

$$f^{\circ}(x) = h_H \circ \cdots \circ h_1(x)$$

 $h_{\ell}: \mathbb{R}^{m_{\ell}} \to \mathbb{R}^{m_{\ell+1}}$: included in an anisotropic Besov space $(B_{p,q}^{\beta^{(\ell)}})$.

Example:



$$f^{\circ}(x) = h \circ \underline{\varphi(x)}$$

Coordinate in the manifold (feature extractor)

$$\begin{split} \begin{array}{c} \begin{array}{c} \text{Theorem} \\ & \mathbf{E}[\|\hat{f} - f^{\circ}\|_{L^{2}(P_{X})}^{2}] \lesssim \max_{\ell \in [H]} n^{-\frac{2\tilde{\beta}^{*(\ell)}}{2\tilde{\beta}^{*(\ell)}+1}} \log(n)^{3} \\ & \\ & \\ \hline \\ & \\ \end{array} \end{split} \\ \begin{array}{c} \text{Deep learning} \\ & \\ \tilde{\beta}^{(\ell)} := \left(\frac{1}{\beta_{1}^{(\ell)}} + \dots + \frac{1}{\beta_{m_{\ell}}^{(\ell)}}\right)^{-1} \\ & \\ \end{array} \\ \begin{array}{c} \tilde{\beta}^{*(\ell)} := \tilde{\beta}^{(\ell)} \prod_{k=\ell+1}^{H} [(\min_{j} \beta_{j}^{(\ell)} - 1/p) \wedge 1] \\ \end{array} \end{split}$$

Example

Data on smooth manifold



- The true function <u>varies only</u> <u>one direction</u> in the manifold.
- Invariant against noise injection to other directions.



Intrinsic dimensionality: d = 1 Naïve evaluation: n^{-2s+d}

- c.f., Manifold regression:
 - Classic method: Yang & Dunson (2016), Bickel & Li (2007), Yang & Tokdar (2015)
 - Deep learning: Nakada & Imaizumi (2019), Schmidt-Hieber (2019)

2S

Comparison to linear estimator

$$f^{\circ}(x) = g(Wx) \qquad (W \in \mathbb{R}^{D \times d}, g \in B^{s}_{p,q}([0,1]^{D}))$$

 f° depends only *D*-dimensional subspace.



Deep can ease curse of dim., but linear estimators directly suffers from curse of dim.





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Summary

Adaptivity of deep learning

• The ReLU-DNN has high adaptivity to shape of the target functions (<u>spatial inhomogeneity of smoothness</u>).

$$\|\hat{f} - f^{\circ}\|_{L^{2}(P)}^{2} = O(n^{-2s/(2s+d)}\log(n)^{3})$$